

**Load name: "B" (Recorded both sides.)**  
**Full playing instructions are on the tape.**

**When the game has started running the following instructions can be input by the player. Keep the key depressed until a responding message scrolls across the bottom of the map.**

- s: Scramble a squadron.**
- c: Change course to ...**
- p: Send a squadron on preset patrol.\***
- b: Return a squadron to base.**
- r: Report status of a squadron.**
- i: Look at the instructions.\***
- k: Check key to commands\* and symbols.**
- q: Quit game and restart.**

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